



LISCIO
SLIM T5 MIRROR LUMINAIRE



50MM SLIM HOUSING

MODEL	MOUNTING	LAMP TYPE & RATING	PACKING (UNIT/BOX)	WEIGHT	DELIVERY	UNIT PRICE (RM)
VALIO VDU 228/T5/H50	RECESSED	T5 2 X 28W	1	5.60 kg	F	266.00
VALIO VDU 328/T5/H50	RECESSED	T5 3 X 28W	1	5.80 kg	M	340.00
VALIO VDU 428/T5/H50	RECESSED	T5 4 X 28W	1	6.00 kg	S	389.00
VALIO VDU 228S/T5/H50	RECESSED	T5 2 X 28W	1	TBA	M	262.00
VALIO VDU 214/T5/H50	RECESSED	T5 2 X 14W	1	3.30 kg	M	246.00
VALIO VDU 314/T5/H50	RECESSED	T5 3 X 14W	1	3.50 kg	F	266.00
VALIO VDU 414/T5/H50	RECESSED	T5 4 X 14W	1	3.70 kg	S	307.00
VALIO VDU 214S/T5/H50	RECESSED	T5 2 X 14W	1	TBA	S	242.00

Above products come with Philips EBC or Osram EZP5 & 20K Burning hours lamp

OPTIONAL OF CONTROL GEAR	ELECTRONIC BALLAST (NO-DIM) ADD-ON (NETT)					
	2 X 14W	2 X 28W	3 X 14W	3 X 28W	4 X 14W	4 X 28W
A1-DIMMABLE BALLAST	RM 110.00	RM 110.00	RM 130.00	RM 220.00	RM 220.00	RM 220.00
A2	RM 39.00	RM 32.00	RM 40.00	RM 68.00	RM 40.00	RM 64.00
A3	RM 13.00	RM 11.00	RM 24.00	RM 24.00	RM 24.00	RM 22.00
ADDITIONAL CHARGES FOR LAMP & GEAR	ADDITIONAL CHARGES					
1 X 14W Change 1 X 24W H/O	RM 60.00					
2 X 14W Change 2 X 24W H/O	RM 100.00					
1 X 28W Change 1 X 54W H/O	RM 60.00					
2 X 28W Change 2 X 54W H/O	RM 100.00					
ADDITIONAL CHARGES	ADD -ON (RM)			REMARKS		
POWERPACK	170.00			backup for only one tube		

ADDITIONAL ACCESSORIES	ADDITIONAL CHARGES
TOP REFLECTOR	
VALIO VDU 228/T5/H50	RM 16.00
VALIO VDU 328/T5/H50	RM 14.00
VALIO VDU 428/T5/H50	RM 12.00
VALIO VDU 228S/T5/H50	RM 12.00
VALIO VDU 214/T5/H50	RM 12.00
VALIO VDU 314/T5/H50	RM 10.00
VALIO VDU 414/T5/H50	RM 8.00
VALIO VDU 214S/T5/H50	RM 8.00

TYPES	ADDITIONAL CHARGES RM	REMARKS
Air-Cond Slot Type	30.00	
Infill Panel	30.00	
Air Troffer Type	40.00	
Precise Louvre Design (Lamella Profile-9)	40.00	

TRANSPORT CHARGES	ADDITIONAL(NETT) (RM) PER SET	
	2' X 2'	2' X 4'
TO MELAKA	1.50	2.25
TO KELANTAN	1.75	3.00
TO KEDAH	0.50	1.00

NOTE:

1. Prices subject to change without prior notices.
2. Addition cost shall be added on the nett price.
3. 2 lamp version product, only use 1 ballast to control